

# SUNNY HILLS LANCER BASKETBALL FRESHMAN SUMMER SHOOTOUT

## **2018 Shootout Participants**

Sunny Hills 1	Sonora	La Habra	Anaheim
Orange Lutheran	Walnut	El Dorado	Troy 2
Norwalk	Servite 1	Beckman	Canyon 2
El Toro	Yorba Linda	Upland	Sunny Hills 2
Canyon 1	Troy 1	Buena Park	Servite 2

## **Friday, June 22, 2018**

	<b><u>Home (Light)</u></b>	vs.	<b><u>Away (Dark)</u></b>
8:00am	La Habra		Buena Park
9:00am	Servite 2		Troy 2
10:00am	El Dorado		Upland
11:00am	Troy 2		Sunny Hills 2
12:00pm	Canyon 2		Servite 2
1:00pm	Sunny Hills 2		Anaheim
2:00pm	Orange Lutheran		Canyon 1
3:00pm	Anaheim		Canyon 2
4:00pm	Sunny Hills 1		Orange Lutheran
5:00pm	El Dorado		La Habra
6:00pm	Walnut		Troy 1
7:00pm	Yorba Linda		Servite 1
8:00pm	Sonora		Walnut
9:00pm	Sunny Hills 1		Norwalk

## **Saturday, June 23, 2018**

	<b><u>Home (Light)</u></b>	vs.	<b><u>Away (Dark)</u></b>
8:00am	Troy 2		Anaheim
9:00am	Buena Park		El Dorado
10:00am	Canyon 1		Norwalk
11:00pm	Upland		La Habra
12:00pm	Troy 1		Sonora
1:00pm	La Habra		Beckman
2:00pm	Sunny Hills1		El Toro
3:00pm	El Dorado		Beckman
4:00pm	El Toro		Orange Lutheran
5:00pm	Sonora		Yorba Linda
6:00pm	Servite 1		Walnut

7:00pm Orange Lutheran  
8:00pm Walnut  
9:00pm Troy 1

Norwalk  
Yorba Linda  
Servite 1

## Sunday, June 24, 2018

### Home (Light)

vs.

### Away (Dark)

8:00am Anaheim  
9:00am Canyon 2  
10:00am Upland  
11:00am Sunny Hills 1  
12:00pm Beckman  
1:00pm El Toro  
2:00pm Upland  
3:00pm El Toro  
4:00pm Yorba Linda  
5:00pm Canyon 2  
6:00pm Servite 1  
7:00pm Servite 2

Servite 2  
Troy 2  
Buena Park  
Canyon 1  
Buena Park  
Norwalk  
Beckman  
Canyon 1  
Troy 1  
Sunny Hills 2  
Sonora  
Sunny Hills 2

## SHOOTOUT ADMISSION

General/Adult- \$5.00

Kids/Students- \$2.00

# Sunny Hills Summer Shootout

## Tournament/Shootout Rules

### Two 16-min stopped halves

- 3-minute halftime
- NO shot clock
- Running Clock if score difference is 20+ points at any point in game
- Running Clock rest of game if 30+ points difference at any point in game

### Fouls/Free Throws

- Team fouls only
- Bonus on the 10<sup>th</sup> team foul
- ONE free throw for 2 points beginning on the 10<sup>th</sup> team foul
- ONE free throw for 2 points on missed 2-point field goal attempts
- ONE free throw for 3 points on missed 3-point field goal attempts
- NO free throw for AND-1's. 1-pt added automatically for all AND-1's
- ONE free throw for 2 points (and possession) on technical fouls

### Timeouts

- Three 30-second timeouts per game

### Overtime

- Sudden-Death, first basket wins after tip-off